

Kadir Tabak

Game Developer

CONTACT

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www.kadirtabak.dev

EDUCATION

AVIATION MANAGEMENT (ENGLISH)

Niğantaşı Üniversitesi
2017 - 2022

DENTAL TECHNICIAN

Zeynep Kamil Anadolu Sağlık
Meslek Lisesi
2012 - 2016

SKILLS

Unity - Unreal
C# - C++ - Javascript - Python
(Beginner-Intermediate Level
Except C#)
PHP - HTML - CSS - NextJS - React
Git
English(C1)

REFERENCES

Can Cellek - Retroket Co-founder:
0535 827 4999

Yavuz Sürmeli - Retroket Co-
founder: 0507 379 5668

Devrim Demirkan - Retroket Co-
founder: 0532 724 9343

SUMMARY

I'm a passionate game developer worked on hyper-casual and casual games, as well as prototyping several PC games.

WORK EXPERIENCE

GAME DEVELOPER

Retroket Entertainment

Jul 2021 - May 2023

- Utilized third party tools extensively in Unity game development.
- Programmed custom tools for the Unity Editor to enhance workflow and productivity.
- Worked on a variety of game types, including 2D, 3D, PC, mobile, and hypercasual.
- Developed skills to work effectively in a fast-paced game development environment.
- Implemented Netcode for Gameobjects to improve multiplayer functionality.
- Worked with Addressables to optimize game asset loading and management.
- Created various manager classes to streamline development processes and improve efficiency.

CERTIFICATES

More C++ Programming and Unreal
<https://coursera.org/share/b2e4ce9cf489eb2bd1c4b51121b283d5>

More C# Programming and Unity
<https://coursera.org/share/7111d355493c1041bd94314791306907>

Introduction to C++ Programming and Unreal
<https://coursera.org/share/ba2b8e4190761fc06fe6639958b2143c>

Introduction to C# Programming and Unity
<https://coursera.org/share/2b39c1420d58db56bcb45aa93002547e>